

TOMMI HARTIKAINEN

Born in Kuopio on May 20th, 1981
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Turku, Finland

CURRICULUM VITAE

Award-winning audio designer, mixer and composer with 20+ years of professional experience from gaming, music and film. Currently employed as the audio director at Unrivaled Audio Ltd. and as a freelancer. Owns and operates an expertly treated post-production studio loaded with quality gear and software.

WEBSITES LINKEDIN

<http://tommihartikainen.com> , <http://unrivaledaudio.com>
<https://www.linkedin.com/in/tommihartikainen/>

SPECIALIZATIONS

Sound design	all assets produced for gaming, film and installations
Voice	design, editing, mixing and acting
Composition	for gaming, film and music -industries
Lead	as audio director and audio lead (gaming), producer (music)
Recording	studio/orchestral/field
Mastering	music
Instruments	el. bass, vocals, drums/percussion, guitars, lapsteel, mandolin
Mixing	music, post-production
Studio work	e.g. hardware maintenance, Pro Tools, Windows & PC-builds
Implementation	fmod, wwise, Unity
Game design	dialogue systems, narrative design, mechanics, controls...
Writing	lyrics, gaming, dialogue, theatre

SUPPORTING SKILLS

RELEVANT INFORMATION

Over twenty years of professional experience in audio
Degree in music technology, studies in computer sciences
Excellent communication and documentation skills
Extremely reliable co-ordinational and managerial proficiency
Driven & goal-oriented team player with a delicate sense of humour
Extensive gigging experience has helped develop grace under pressure
Studies in programming grant a good understanding and basis for scripting

LANGUAGES

Finnish (mother tongue), English (mother tongue), Swedish (intermediate),
French (basic)

AWARDS AND ACCOLADES

Alien: Blackout (*Rival Games*)
"Excellence in Audio"-winner at the International Mobile Game Awards 2020,
Apple's Best of the Year 2019, Pocket Gamer Mobile Games Awards 2020-finalist
in Best Audio/Visual Accomplishment

Thief of Thieves - Season One (*Rival Games*)
"Best Creative Achievement of the Year 2018" from the Finnish Game Awards
2019, The Launch trailer won the Game Industry Conference's "The Best Video
Game Trailer" 2018, "Best Storytelling" at the Game Connection Awards 2018

EMPLOYMENT HISTORY

Freelancer (1998-), *Produktio Musamuusa/Noise Camp -Studios, Bugbear
Entertainment, Rival Games* (2013-2020), *Unrivaled Audio Ltd. (co-owner, 2020-)*

CLIENTS & COLLABORATIONS

*Over 100 artists/bands/classical ensembles, UpHill Films, Rockodile Games, City
of Turku, Ryan Cota / Skywalker Sound, Skybound Entertainment, Saturday
Morning Cereal, Turku University of Applied Sciences, FoxNext Games, D3 Go!,
Grumblo, EQ Acoustics, Sonarworks, Acustica Audio, Forbidden Studios, Aalto
University...*

REFERRALS

*Josh Austin, senior producer at D3 Go!; TQ Jefferson, vice president at Games &
Interactive Experiences 20th Century Studios Properties; Will Beckman, voice
producer at Apple; Jukka Laakso, CEO at Rival Games; Keith Shetler, video
editor/designer at Saturday Morning Cereal; Ryan Cota, dialogue editor at
Skywalker Sound*

October 10th, 2022

